## Endspurt!!!

- Exceptions
- Thread, Runnable
- Synchronized
- Wait, notify, notifyAll
- Thread States
- Semaphoren

- JCSP
- Swing
- JOMP
- Linearizability
- History
- Amdahal's Law
- Atomic

## **AtomicTest**

- Unprotected min: 3840 mms
- Synchronized min: 136900 mms
- Atomic min: 23993 mms

 Construct a scenario in which the loop in thread 0 executes exactly once.

 Construct a scenario in which the loop in thread 0 executes exactly three times.

 Construct a scenario in which the loop in thread 0 executes exactly infinitely often.

## Mulö

```
T1: read t1 <- flag (== 1)
  enter loop
  read t1 <- flag (== 1)
  t1-- (== 0)
  store t1 \rightarrow flag (== 0)
  read t1 <- flag (== 0)
  enter loop
T0:
         read t0 < -flag (== 0)
        enter loop
        read t0 < -flag (== 0)
T1: read t1 <- flag (== 0)
T0:
         t0++ (== 1)
        store t0 -> flag (== 1)
        read t0 <- flag (== 1)
        exit loop
T1: t1-- (== -1)
  store t1 -> flag (== -1)
  read t1 <- flag (== -1)
  exit loop
```

```
T1: read t1 <- flag (== 1)
   enter loop
   read t1 <- flag (== 1)
  t1-- (== 0)
  store t1 -> flag (== 0)
          read t0 <- flag (== 0)
T0:
         enter loop
         read t0 <- flag (== 0)
         t0++ (== 1)
         store t0 \rightarrow flag (== 1)
T1: read t1 <- flag (== 1)
   enter loop
  t1-- (== 0)
  store t1 \rightarrow flag (== 0)
          read t0 \leftarrow flag (== 0)
T0:
         enter loop
         read t0 \leftarrow flag (== 0)
         t0++ (== 1)
         store t0 \rightarrow flag (== 1)
T1: read t1 <- flag (== 1)
   enter loop
  t1-- (== 0)
   store t1 -> flag (== 0)
T0:
          read t0 \leftarrow flag (== 0)
         enter loop
         read t0 <- flag (== 0)
         t0++ (== 1)
T1: read t1 <- flag (== 0)
           store t0 \rightarrow flag (== 1)
T0:
         read t0 \leftarrow flag (== 1)
         exit loop
T1: t1-- (== -1)
   store t1 -> flag (== -1)
   read t1 <- flag (== -1)
   exit loop
```