Parallel Programming 0024

Week 06

Thomas Gross

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Classroom exercise

Consider this program (fragment) [PingPong] for thread A (myid == 0) and thread B (myid == 1)

```
// thread A
public void run() {
      while (true) {
   A1: non_critical section
   A2: while ( !(signal.turn == 0)){}
    A3: critical section
     A4: signal.turn = 1;
    }
```

Class room exercise, continued

// thread B

```
public void run() {
```

```
while (true) {
```

```
B1: non_critical section
```

```
B2: while ( !(signal.turn == 1)){}
```

```
B3: critical_section
```

```
B4: signal.turn = 0;
```

```
}
```

}

Your task (now!)

Show that these threads will never be both in their critical section at the same time.

You should prove this property in a manner that's similar to the proof given in class.

Some thoughts on how to proceed

We introduced already labels for statements and produced two distinct versions for thread A and thread B.

Now you should formulate the invariant.

Invariant(s)

- (i) at(A3) -> turn == 0
- (ii) at(B3) -> turn== 1

(iii) not [at(A3) AND at(B3)] m

Proof strategy

Proof by induction on the execution sequence.

Base case: does (i) hold at the start of the execution of the program (threads at A1 and B1)

Induction step: Assume that (i) holds. Will execution of an additional step invalidate (i)?

Proof (i)

- at(A1): condition (i) is false => do not care about signal
- at(A2): condition (i) is false => do not care about signal
- at(A3): condition (i) is true => turn == 0, follows from the fact that turn was 0 at(A2) AND the transition from A2->A3 did not change value of turn
- at(A4): condition (i) is false ==> do not care about turn
- Now, we consider:
- at(B1) : no change to turn
- at(B2) : no change to turn
- at(B3) : no change to turn
- at(B4) : changes turn to 0
- => Invariant 1 is true



Same way (please do it if you had trouble with proof of i)

Proof (iii)

Induction start trivial.

Proof of induction step by contradiction.

Assume thread A entered CS (A3) at time t1

Assume thread B entered CS (B3) at time t2, where t2 = t1 + delta

--> CONTRADICTION: since we are in A3 signal MUST be 0 (cannot be 0 and 1 at the same time)

Assume thread B entered CS (B3) at time t1

Assume thread A entered CS (A3) at time t2, where t2 = t1 + delta

--> CONTRADICTION: since we are in B3 signal MUST be 1 (cannot be 0 and 1 at the same time)

Classroom exercise (based on 3rd variation)

class Turn {

- // 0 : wants to enter exclusive section
- // 1 : does not want to enter ...

private volatile int flag = 1;

void request() { flag = 0;}
void free() { flag = 1; }
int read() { return flag; }



class Worker implements Runnable {

```
private int myid;
private Turn mysignal;
private Turn othersignal;
```

```
Worker(int id, Turn t0, Turn t1) {
    myid = id;
    mysignal = t0;
    othersignal = t1;
}
```

Worker

```
public void run() {
    while (true) {
     mysignal.request();
        while (true) {
            if (othersignal.read() == 1) break;
        }
  // critical section
  mysignal.free();
    }
}
```

Master

}

```
class Synch3b {
   public static void main(String[] args) {
    Turn gate0 = new Turn();
   Turn gate1 = new Turn();
```

```
Thread t1 = new Thread(new Worker(0,gate0, gate1));
Thread t2 = new Thread(new Worker(1,gate1, gate0));
t1.start();
t2.start();
```



```
public void run() {
    while (true) {
     mysignal.request();
        while (true) {
            if (othersignal.read() == 1) break;
        }
  // critical section
  mysignal.free();
    }
```

Worker 0

```
public void run() {
  while (true) {
  A1:
  A2: s0.request();
```

```
A3: while (true) {
    if (s1.read() == 1) break;
    }
A4: // critical section
A5: s0.free();
  }
```

Worker 1

```
public void run() {
```

```
while (true) {
```

B1:

B2: s1.request();

Mutual exclusion

Show that this solution provides mutual exclusion.

Invariants

(i) s0.flag == 0 equivalent to (at(A3) V at(A4) V at(A5)) (ii) s1.flag == 0 equivalent to (at(B3) V at(B4) V at(B5)) (iii) not (at(A4) \land at(B4))

Induction

Show with induction that (i), (ii), and (iii) hold.

```
At the start, s0.flag==1 and at(A1) – ok
```

Induction step:

assume (i) is true. Consider all possible moves

- $A1 \rightarrow A2$
- $A2 \rightarrow A3$
- $A3 \rightarrow A3$
- $A3 \rightarrow A4$
- $A4 \rightarrow A5$
- $A5 \rightarrow A1$

Let's look at them one by one:

Induction step

- A1 \rightarrow A2 : no effect on (i) ok
- $A2 \rightarrow A3$: (i) holds (s0.flag == 0 and at(A3)) ok
- $A3 \rightarrow A3$: (i) holds, no change to s0.flag, at(A3) ok
- $A3 \rightarrow A4$: (i) holds, no change to s0.flag, at(A4) ok
- A4 \rightarrow A5 : (i) holds, no change to s0.flag, at(A5) ok
- $A5 \rightarrow A1$: (i) holds, s0.flag == 1 and at(A1) ok
- Note that the "- ok" is based on the observation that no action by Thread Worker 1 will have any effect on s0.flag

So (i) holds.



Show that (ii) holds as well.

Sorry if you think this is trivial. You're right.

Proving (iii)

Recall

- (iii) not (at(A4) A at(B4))
- Use ... induction.
- At the start, at(A1) and at(B1), so (iii) holds.
- *Induction step*: assume (iii) holds and consider possible transitions.
- Assume at(A4) and consider B3 → B4 (while Worker0 remains at A4!)

no other transition is relevant or possible

But since s0.flag==0 (because of (i)), a transition B3 → B4 is not possible, so (iii) remains true.

Same argument applies if we start with the assumption at(B4).

So no transition will violate (iii).

Of course this sketch of a proof depends on the fact that no action by Worker0 (Worker1) will modify any of the state of Worker1 (Worker0).

Any Questions?